

# Invariant Subspace Computation - A Geometric Approach

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## Acknowledgements

Advisor:

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Collaborations with:

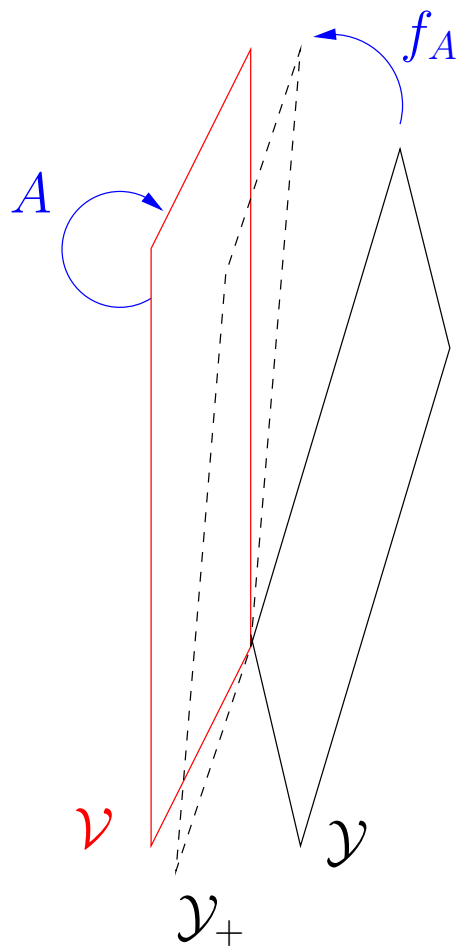
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(Université Catholique de Louvain)

Prof. R. Mahony  
(Australian National University)

## Outline

- Eigenspace computation: definitions.
- Eigenspace computation: an application.
- Geometric approach to eigenspace computation.
- New numerical algorithms:
  - Newton methods.
  - Shifted inverse iterations.
  - Global behaviour and improvements.

## Topic: Refining estimates of eigenspaces



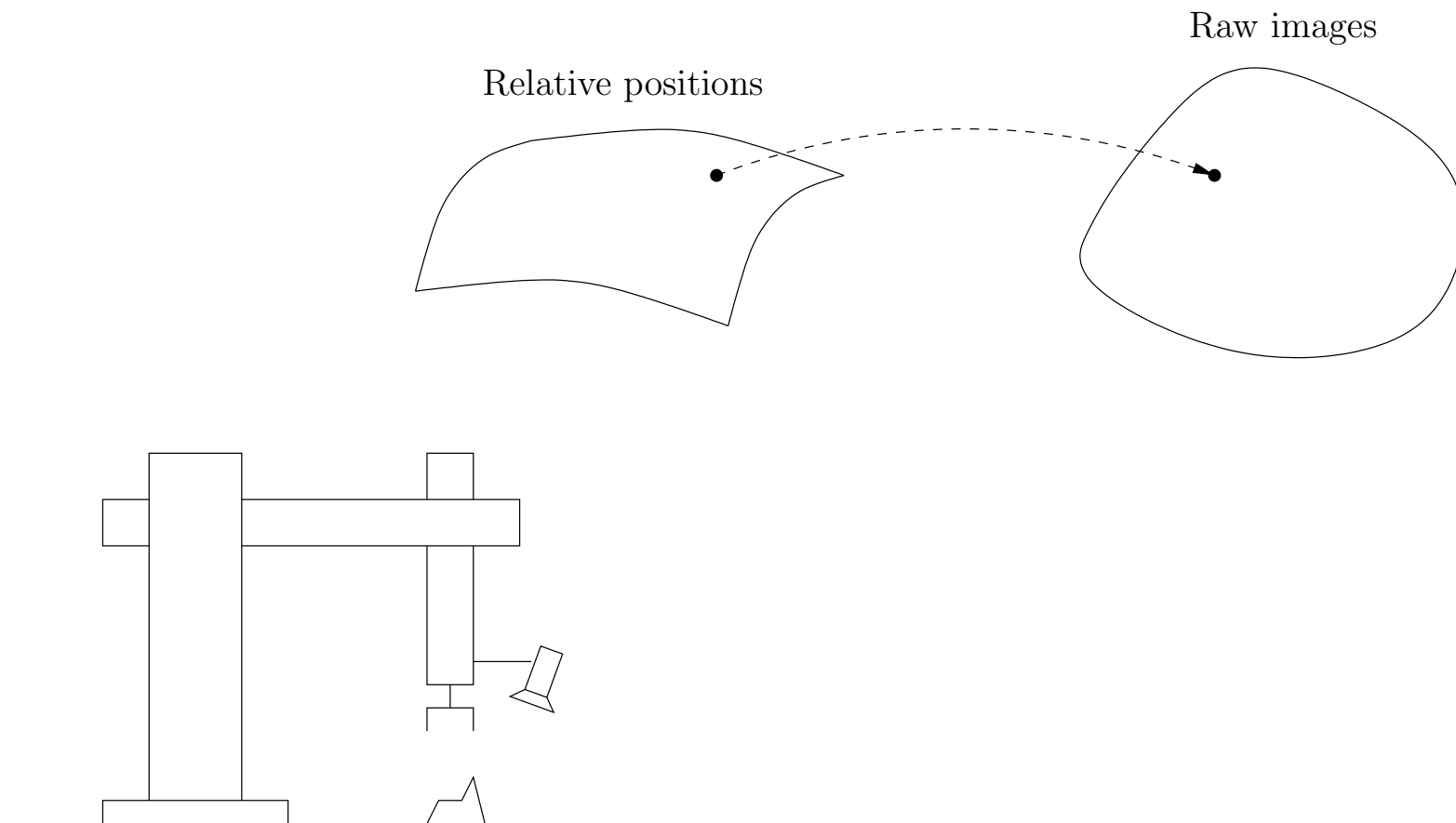
Data:

- $n$ -by- $n$  matrix  $A$
- $p$ -dimensional subspace  $\mathcal{Y}$ , approx. of eigenspace  $\mathcal{V}$ .

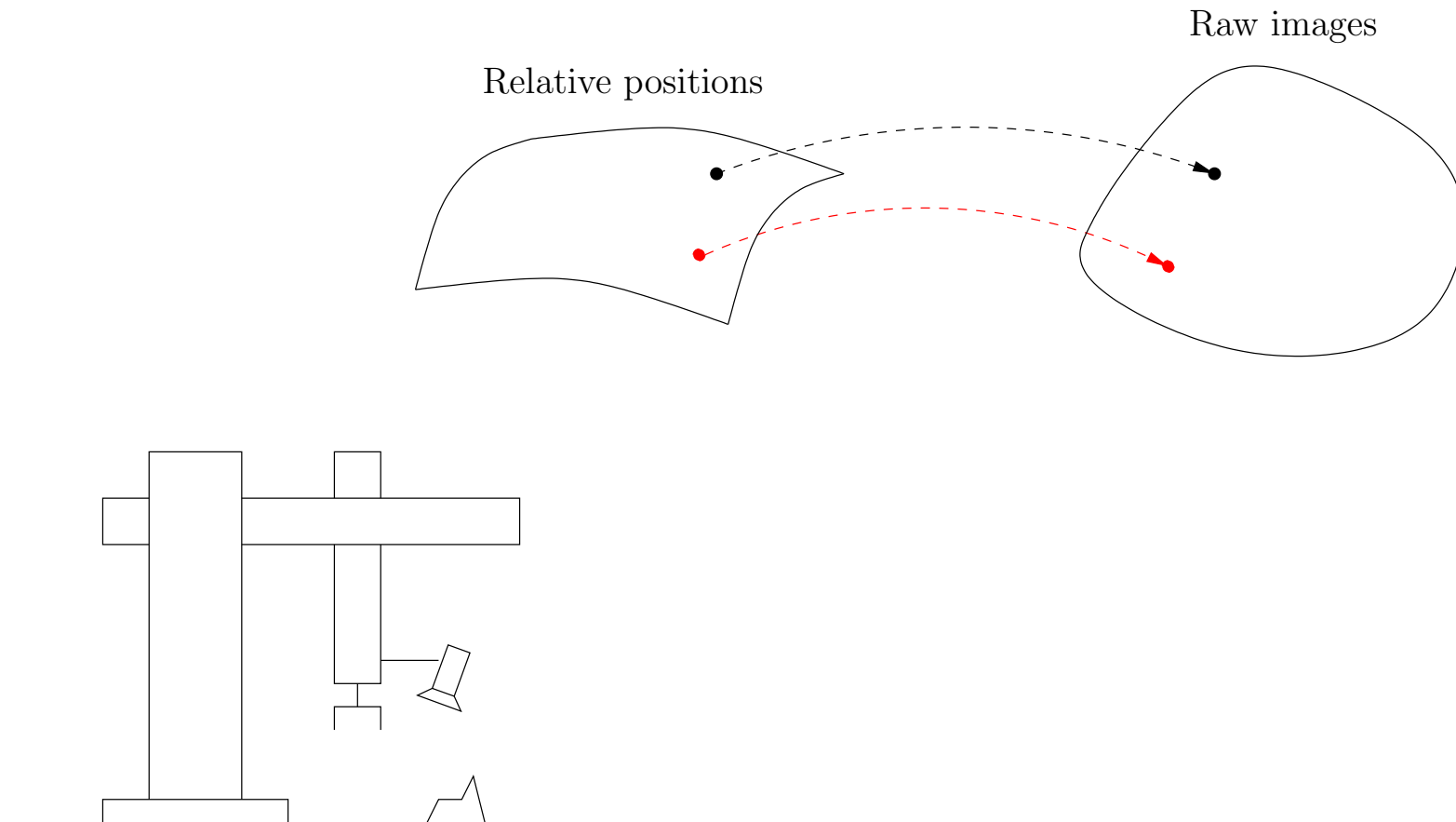
Task: compute better estimate of  $\mathcal{V}$ .

Definition of “eigenspace”:  $A\mathcal{V} \subseteq \mathcal{V}$ .

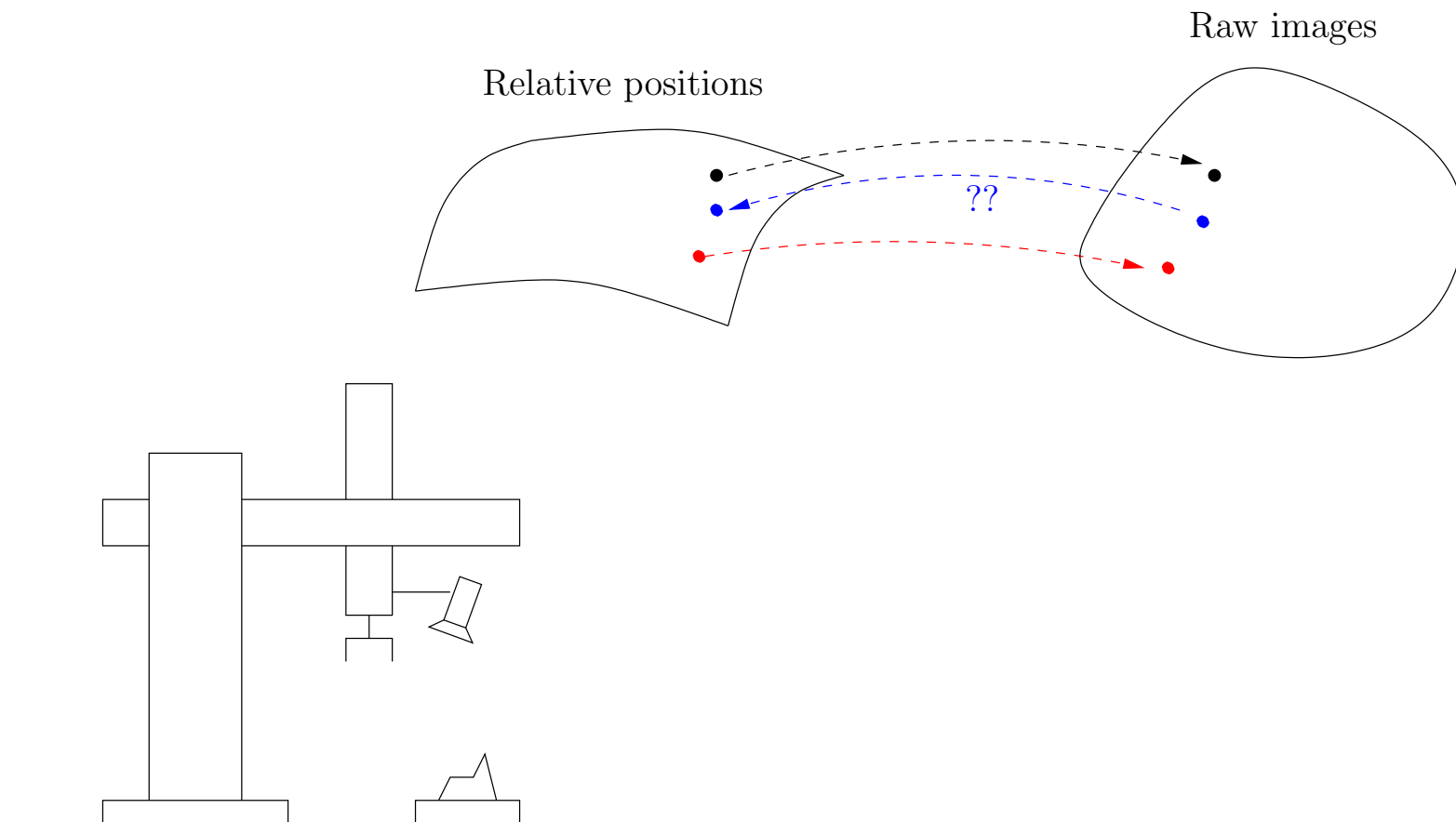
## Application: visual positioning



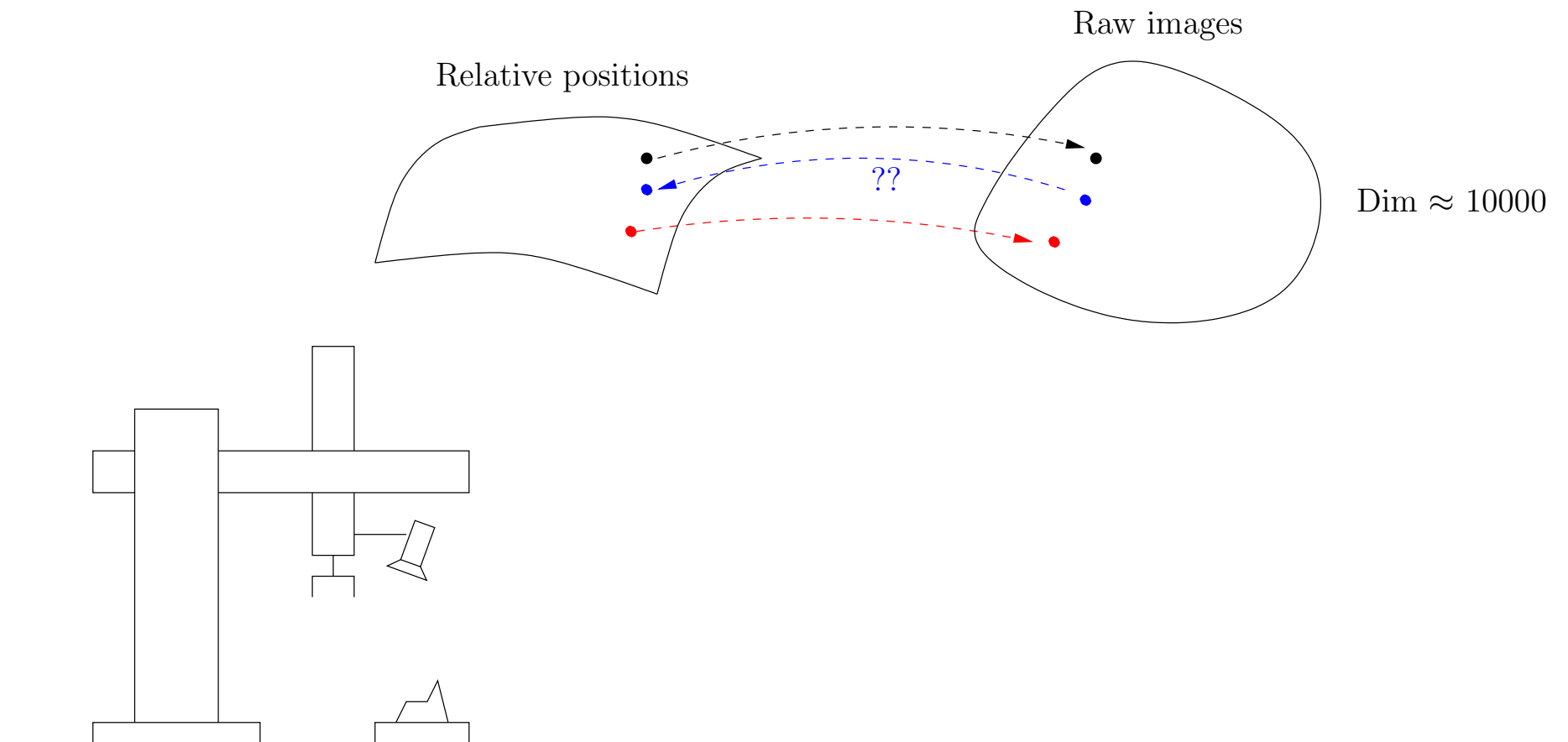
## Application: visual positioning



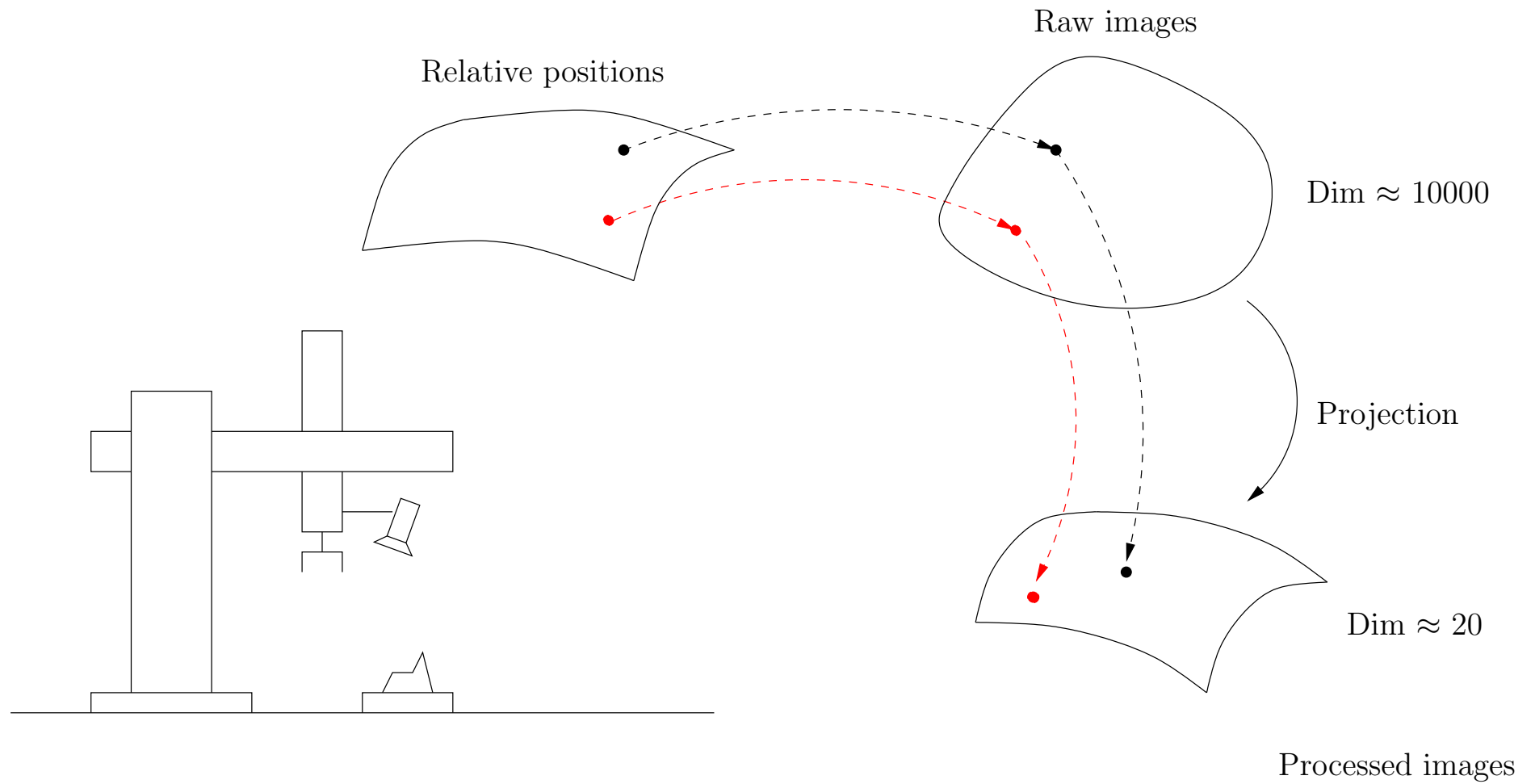
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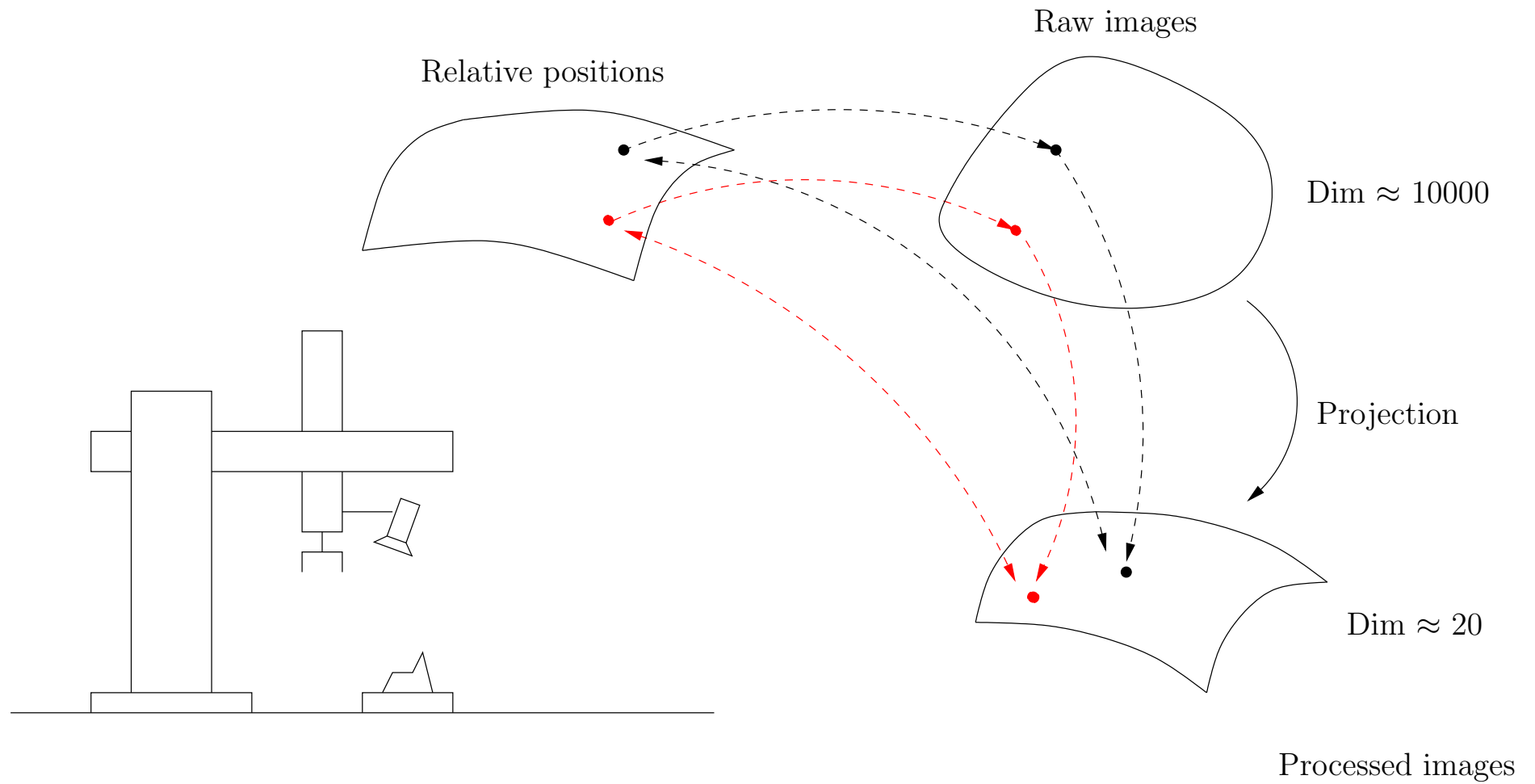
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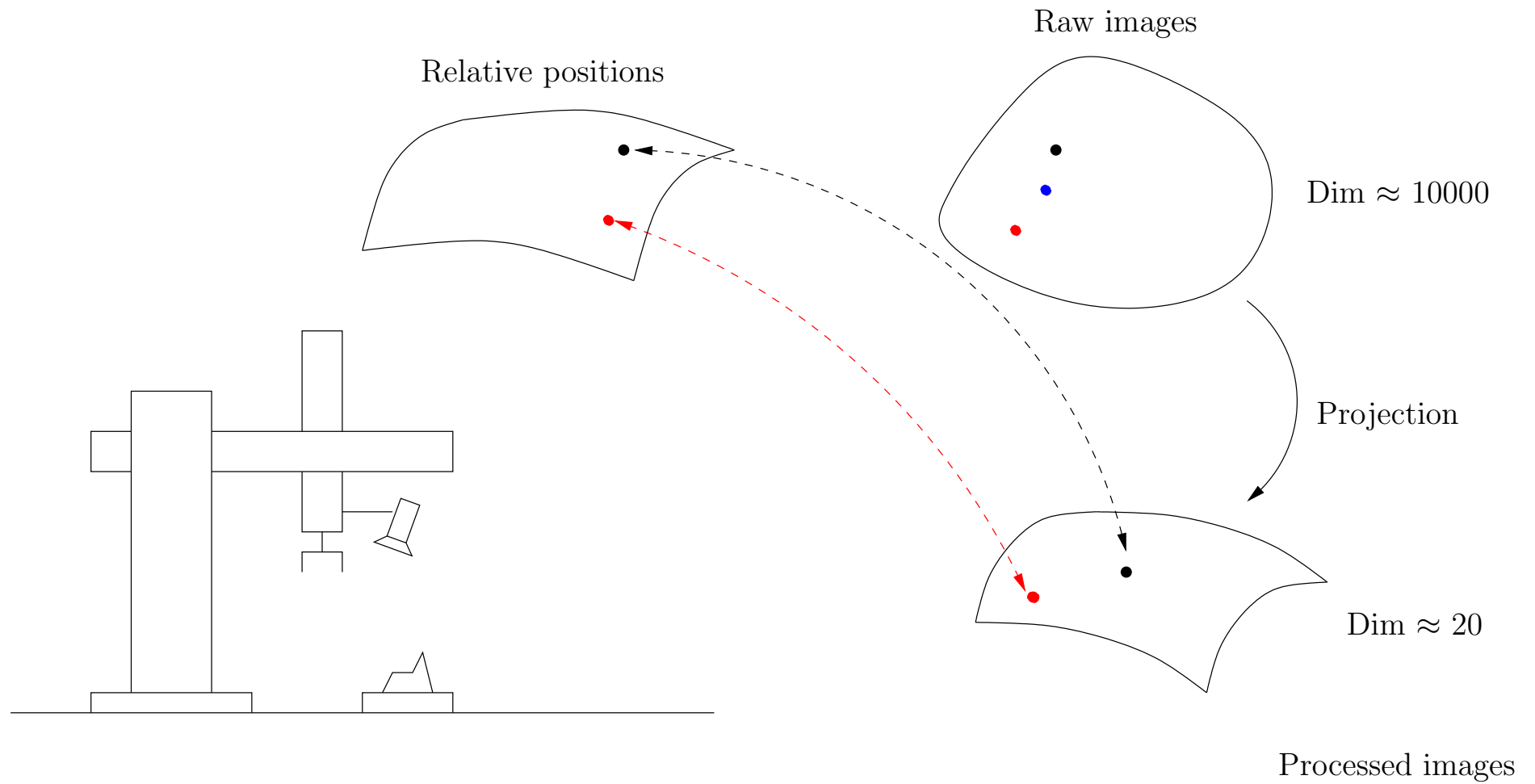
# Application: visual positioning



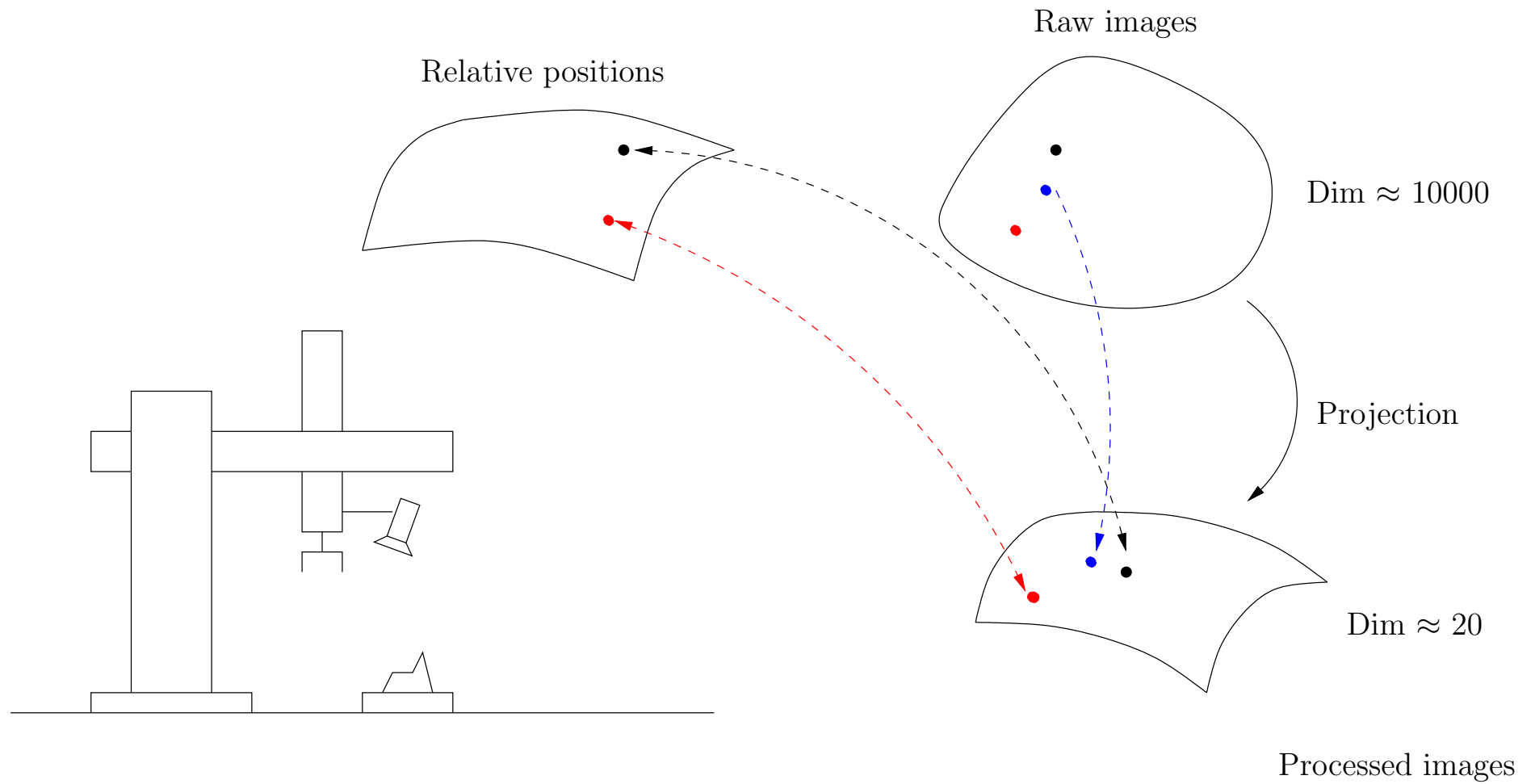
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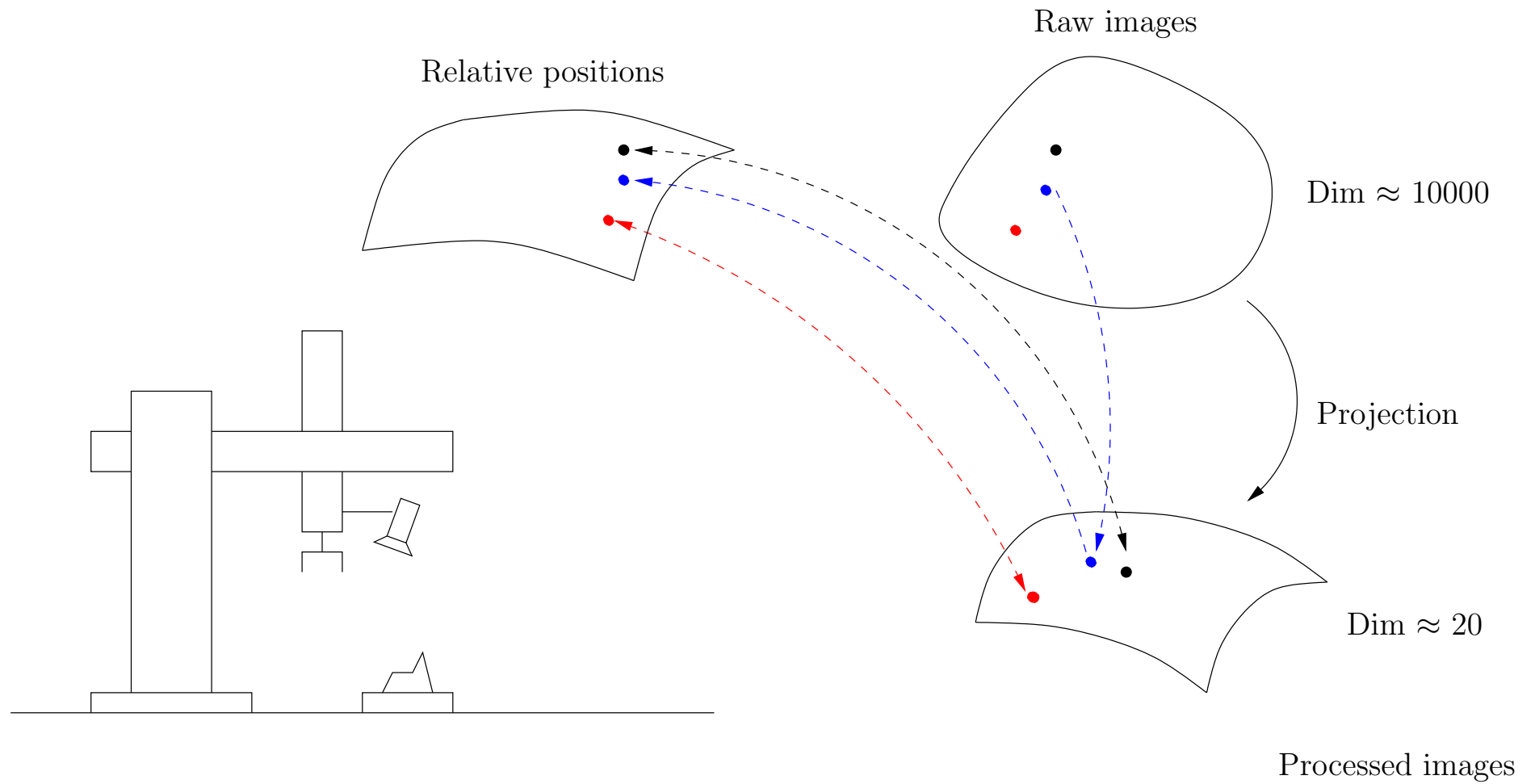
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# Application: visual positioning

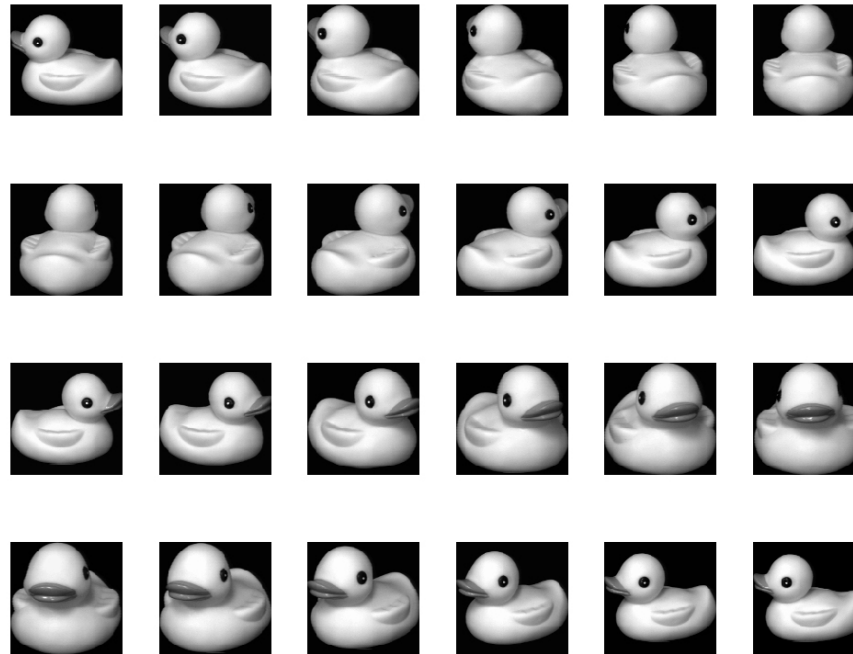


# Application: visual positioning



## Application: visual positioning

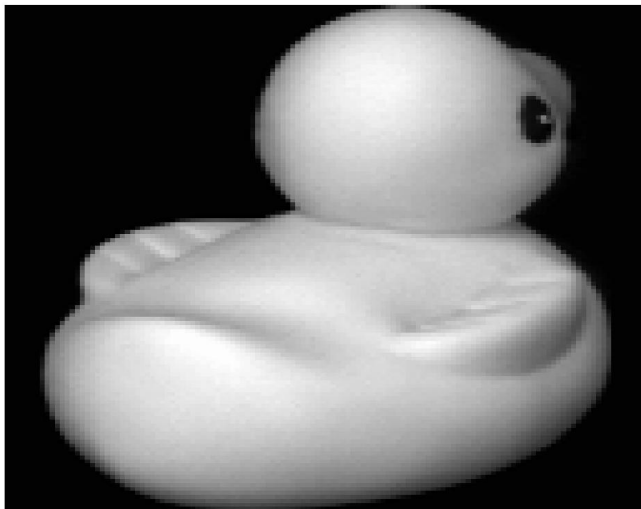
Learning...



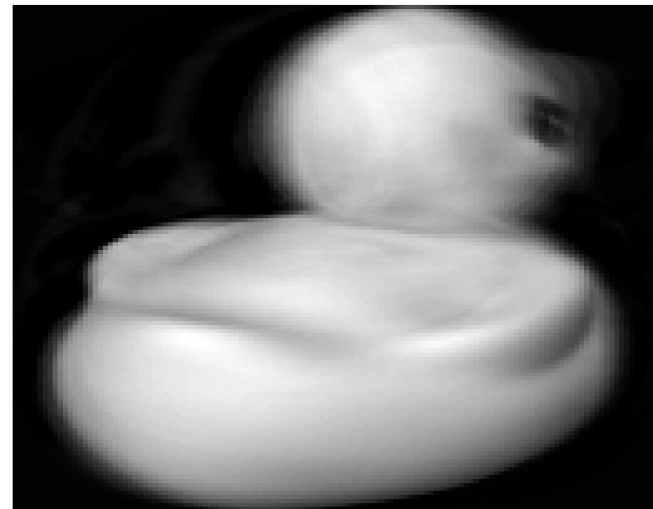
Compute covariance matrix and dominant eigenspace...

## Application: visual positioning

Raw image

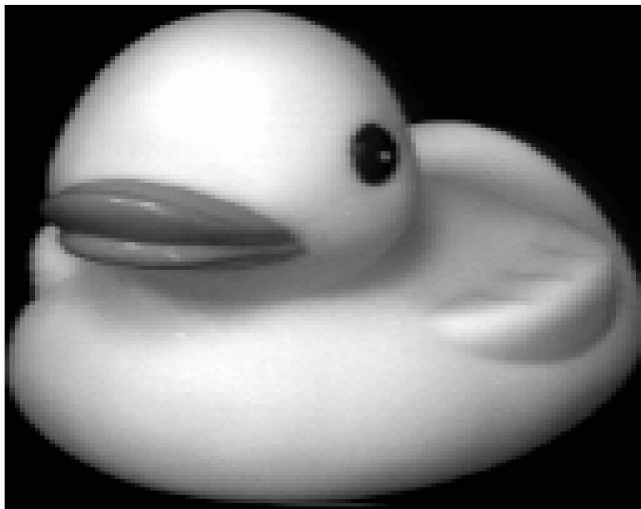


Projection onto eigenspace.

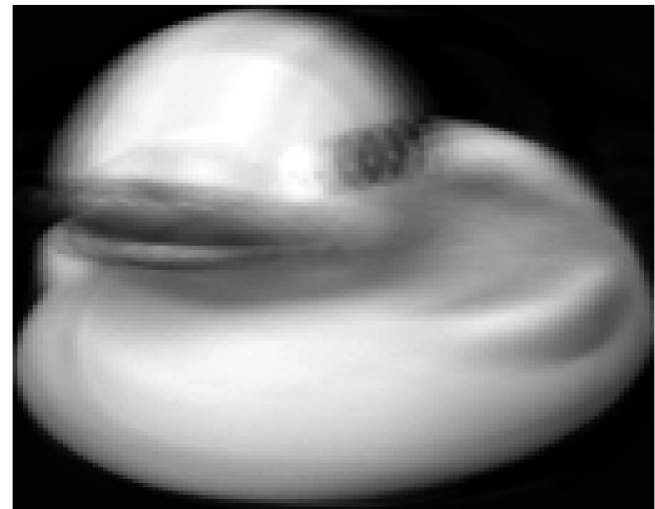


## Application: visual positioning

Raw image



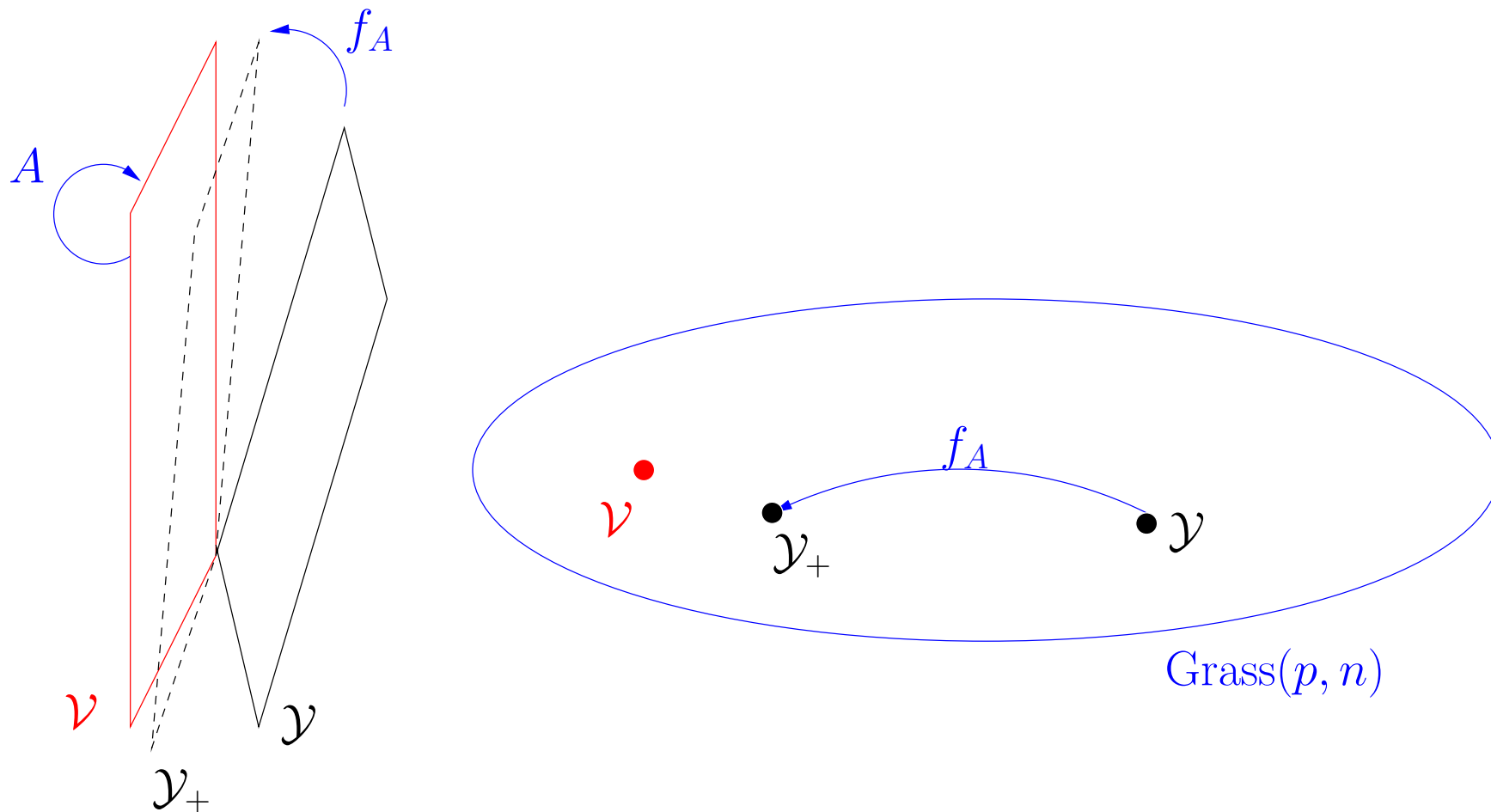
Projection onto eigenspace.



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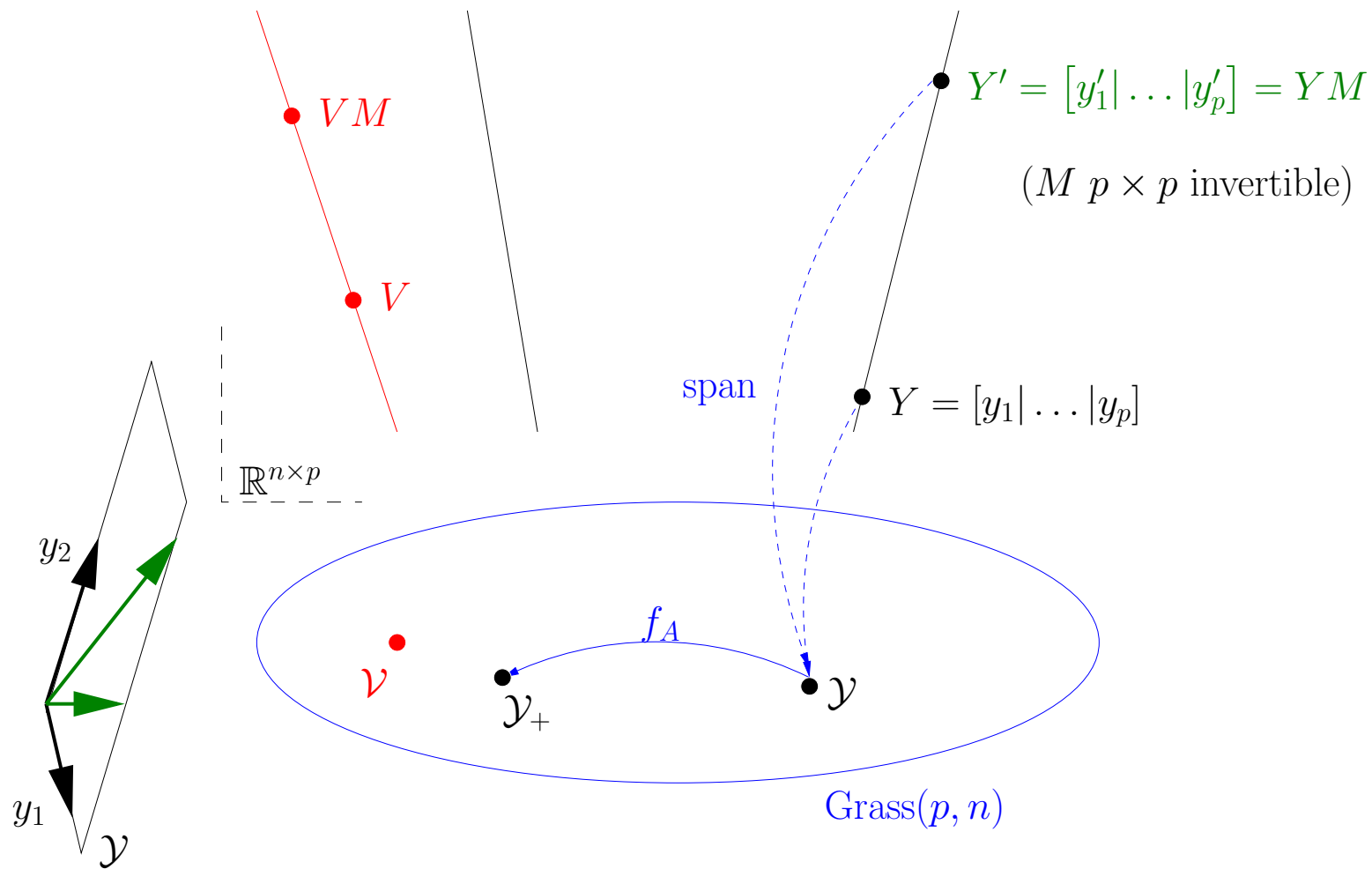
# Refining estimates of eigenspaces



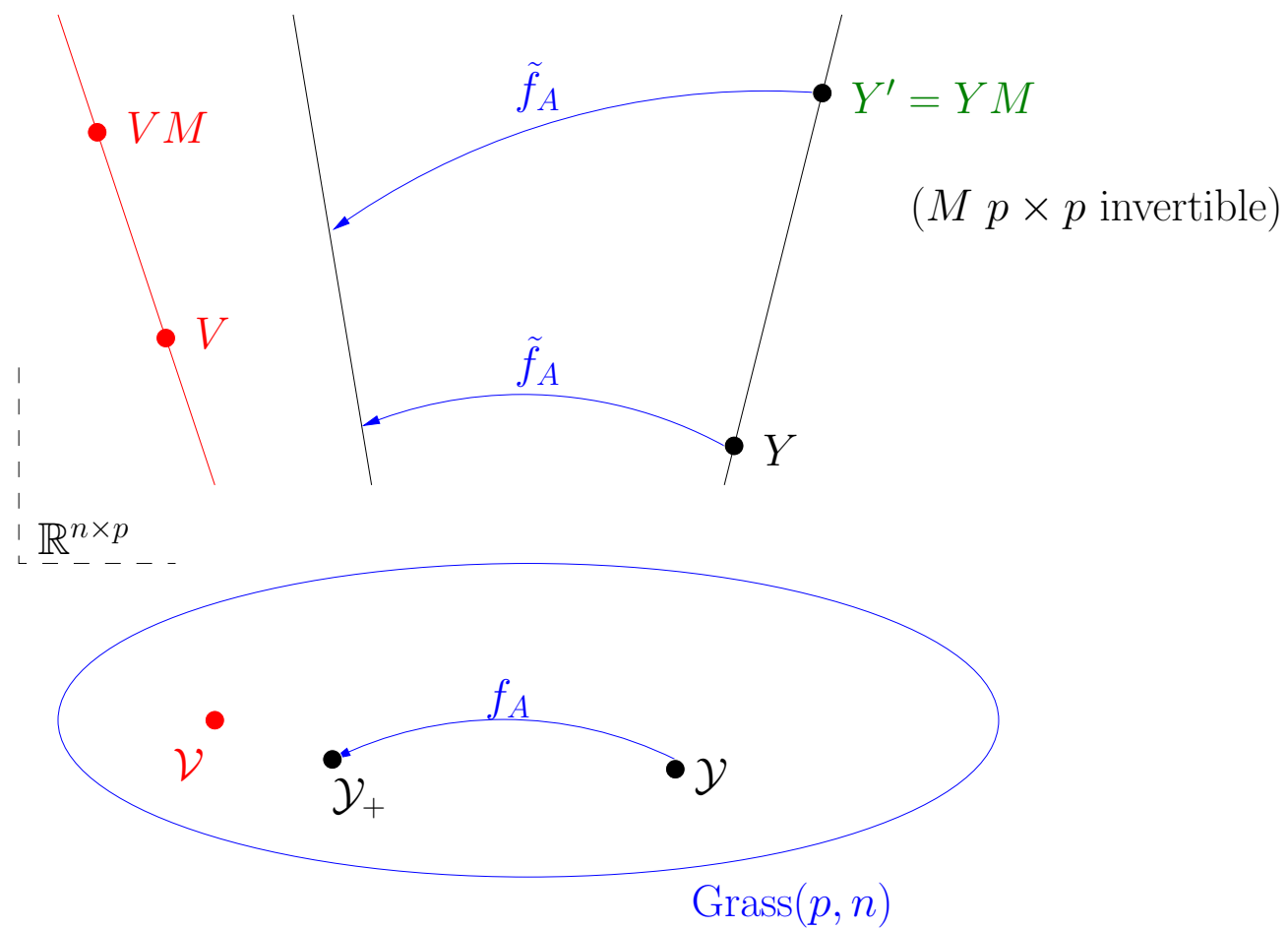
$p = \dim(\mathcal{V}) = \dim(\mathcal{Y}) = \dim(\mathcal{Y}_+)$ .

$\text{Grass}(p, n)$  (Grassmann manifold): the set of  $p$ -planes of  $\mathbb{R}^n$ .

# Matrix representations



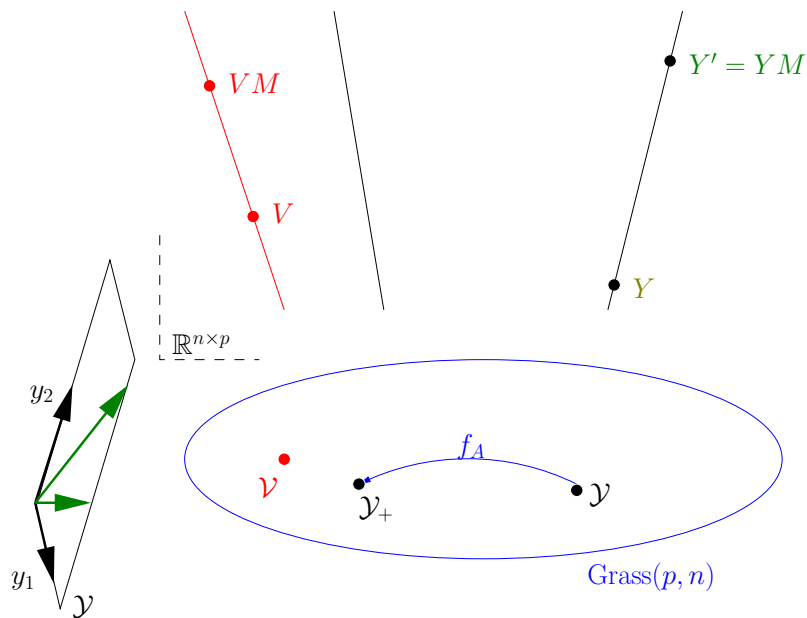
# Iterations on the Grassmann manifold



## Outline

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# Newton method for eigenspace computation



$$F(Y) := \Pi_{Y^\perp} AY, \text{ where}$$

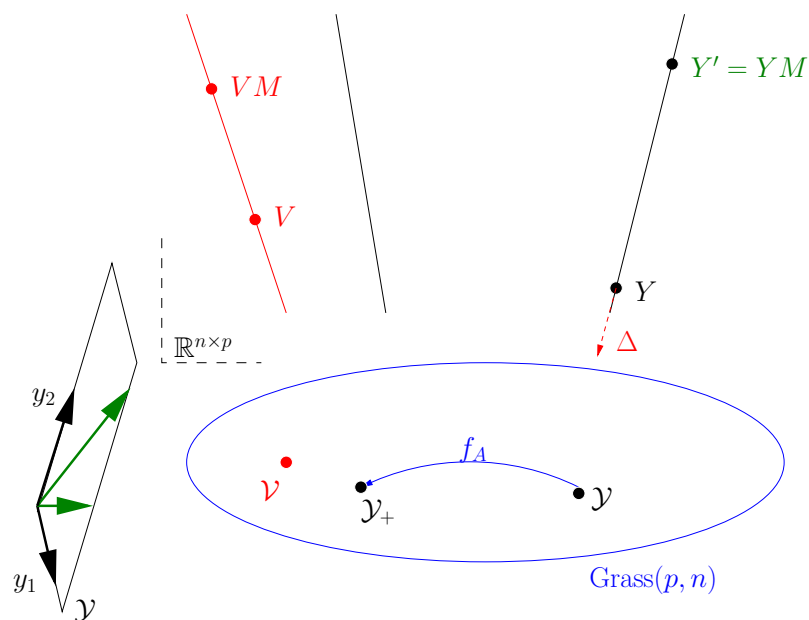
$$\Pi_{Y^\perp} := I - Y(Y^T Y)^{-1} Y^T.$$

Newton method in  $\mathbb{R}^{n \times p}$ :

$$F(Y) + DF(Y)[\Delta] = 0$$

$$Y_+ = Y + \Delta$$

# Newton method for eigenspace computation



$$F(Y) := \Pi_{Y^\perp} AY, \text{ where}$$

$$\Pi_{Y^\perp} := I - Y(Y^T Y)^{-1} Y^T.$$

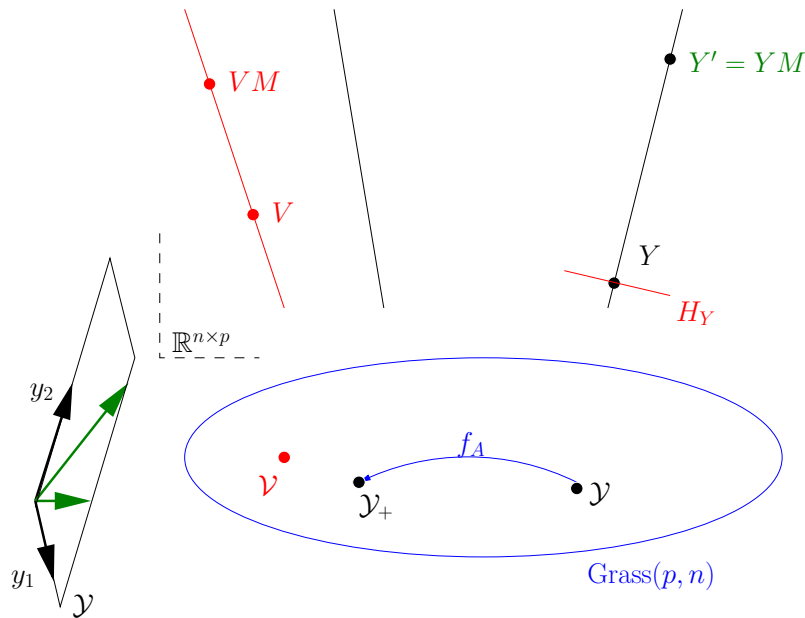
Newton method in  $\mathbb{R}^{n \times p}$ :

$$F(Y) + DF(Y)[\Delta] = 0$$

$$Y_+ = Y + \Delta$$

Result:  $\Delta = -Y$ ,  
hence  $Y_+ = 0$ .

## Newton method – Horizontal update



$$F(Y) := \Pi_{Y^\perp} AY, \text{ where}$$

$$\Pi_{Y^\perp} := I - Y(Y^T Y)^{-1} Y^T.$$

Newton method with constrained update:

$$\begin{cases} F(Y) + DF(Y)[\Delta] = 0 \\ Y^T \Delta = 0 \end{cases}$$

Overdetermined system!

## Newton method - Relaxations

Overdetermined system:

$$\begin{cases} F(Y) + DF(Y)[\Delta] = 0 \\ Y^T \Delta = 0 \end{cases}$$

Two remedies:

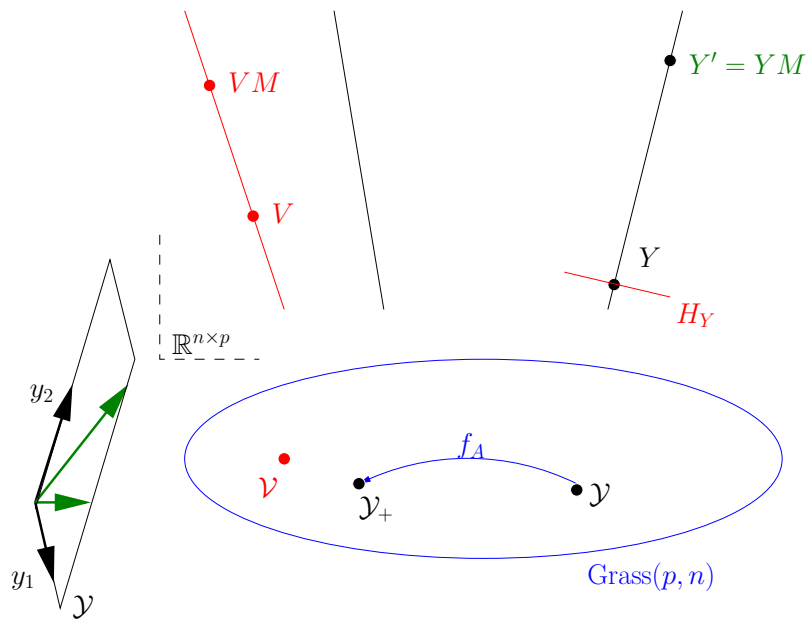
- 

$$\Delta = \arg \min_{Y^T \Delta = 0} \|F(Y) + DF(Y)[\Delta]\|^2 = 0$$

- 

$$\begin{cases} \Pi_{Y^\perp}(F(Y) + DF(Y)[\Delta]) = 0 \\ Y^T \Delta = 0 \end{cases}$$

# Newton method – Riemannian interpretation



$$F(Y) := \Pi_{Y^\perp} AY$$

$$\begin{cases} \Pi_{Y^\perp} (F(Y) + DF(Y)[\Delta]) = 0 \\ Y^T \Delta = 0 \end{cases}$$

$$Y_+ = Y + \Delta.$$

Riemannian Newton method:

$$F(Y) + \nabla_\Delta F(Y) = 0$$

$$Y_+ = \text{Exp}(\Delta)$$

## Newton method for eigenspace computation

**Iteration mapping:**  $\text{Grass}(p, n) \ni \mathcal{Y} \mapsto \mathcal{Y}_+ \in \text{Grass}(p, n)$  defined by

1. Pick a basis  $Y \in \mathbb{R}^{n \times p}$  that spans  $\mathcal{Y}$  and solve the equation

$$\Pi A \Pi \Delta - \Delta (Y^T Y)^{-1} Y^T A Y = -\Pi A Y \quad (1)$$

under the constraint  $Y^T \Delta = 0$ , where  $\Pi := I - Y(Y^T Y)^{-1} Y^T$ .

2. Perform the update

$$\mathcal{Y}_+ = \text{span}(Y + \Delta). \quad (2)$$

## Newton method – Related work

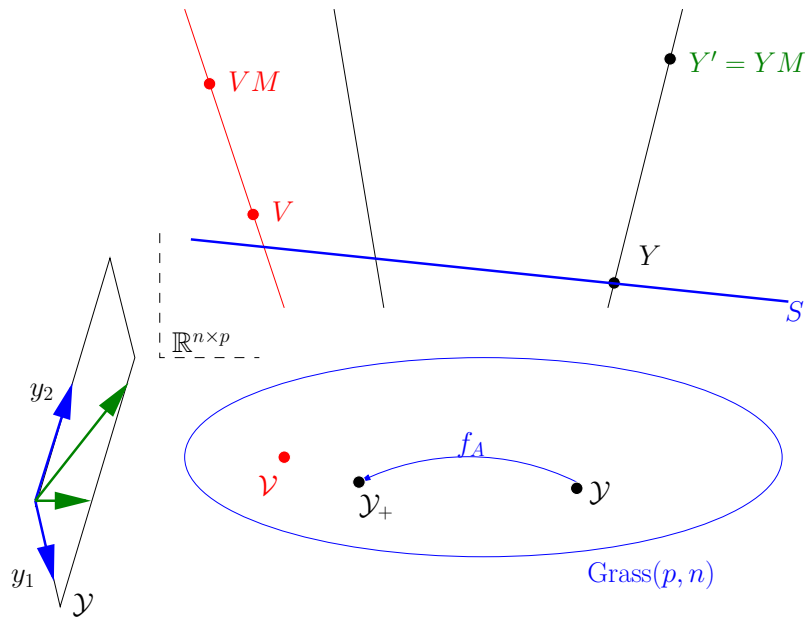
Previous work:

- Stewart [Ste73], Dongarra, Moler and Wilkinson [DMW83], Chatelin [Cha84], Demmel [Dem87].
- Lösche, Schwetlick and Timmerman [LST98].
- Edelman, Arias and Smith [EAS98].
- Lundström and Elden [LE02].

New results (PAA, Mahony, Sepulchre [AMS02]):

- Iteration converges locally quadratically (even when  $A \neq A^T$ ).
- Convergence is locally cubic iff  $A^T \mathcal{V} \subseteq \mathcal{V}$ .

## Newton method – Cross sections



Parameterize  $S$ :

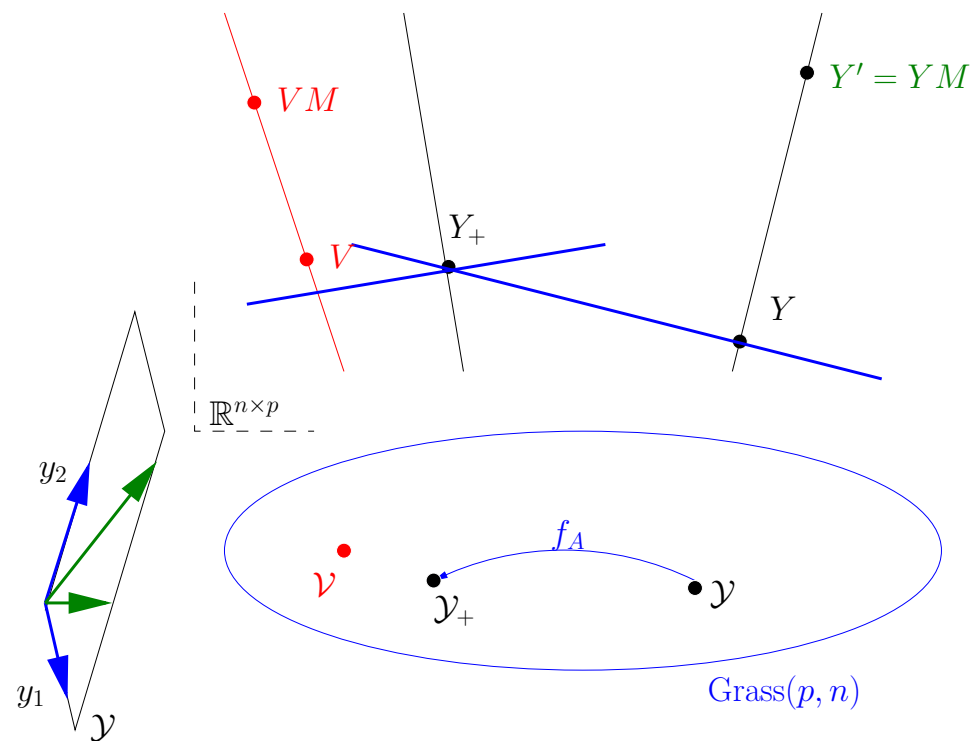
$$Y = W + W_{\perp} K.$$

Then  $\Pi AY = 0$  becomes a quadratic matrix equation

$$A_{22} K - K A_{11} + A_{21} - K A_{12} K = 0$$

where  $A_{11} = W^T A W$ ,  $A_{12} = W^T A W_{\perp}$ ,  $A_{21} = W_{\perp}^T A W$  and  $A_{22} = W_{\perp}^T A W_{\perp}$ .

## Newton method – Adaptive cross section

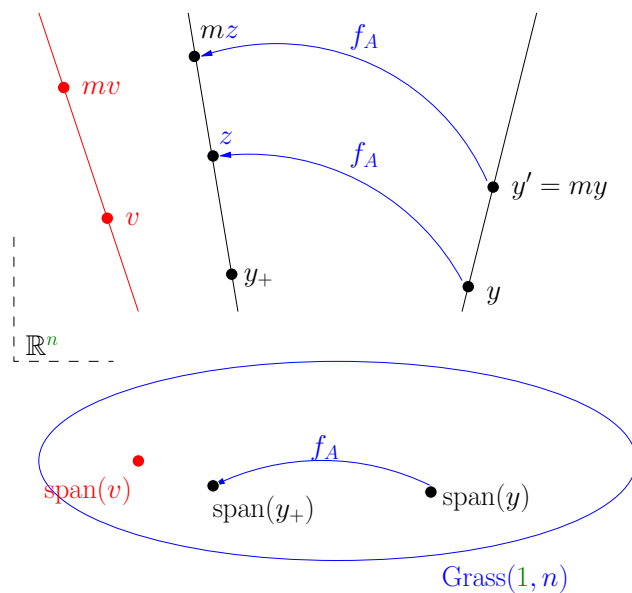


**Advantage:** if  $A = A^T$ , convergence is cubic, instead of quadratic in the fixed cross section case.

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## Rayleigh Quotient Iteration – Case $p = 1$

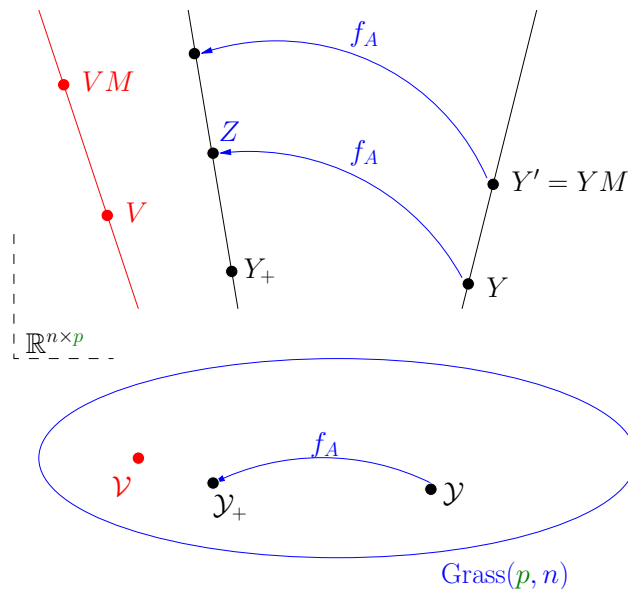


$$(A - \rho(y)I)z = y$$

$$\rho(y) := (y^T A y) / (y^T y).$$

Local cubic convergence to eigendirections of  $A = A^T$ .

# Rayleigh Quotient Iteration – From $p = 1$ to $p \geq 1$



$$(A - \rho(y)I)z = y$$

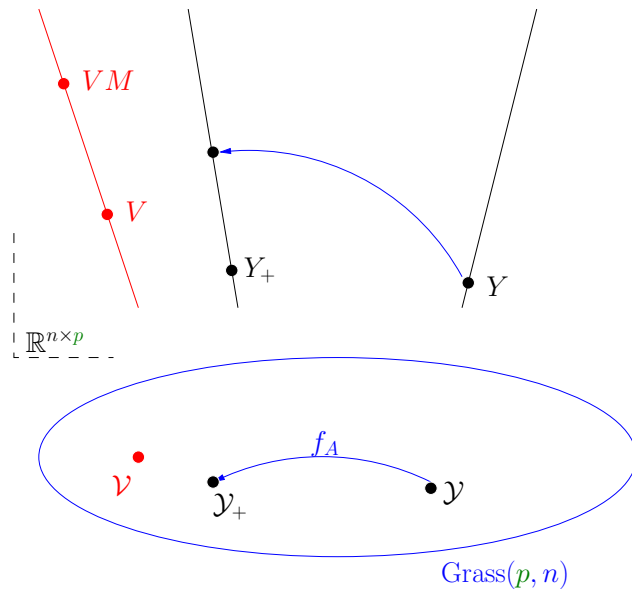
$$\rho(y) := (y^T A y) / (y^T y).$$

$p > 1 \rightarrow ??$

Want:

- Well defined on  $\text{Grass}(p, n)$ .
- Reduces to RQI when  $p = 1$ .
- Local cubic convergence.

## Rayleigh Quotient Iteration – Case $p \geq 1$



Classical Rayleigh Quotient

Iteration ( $p = 1$ ):

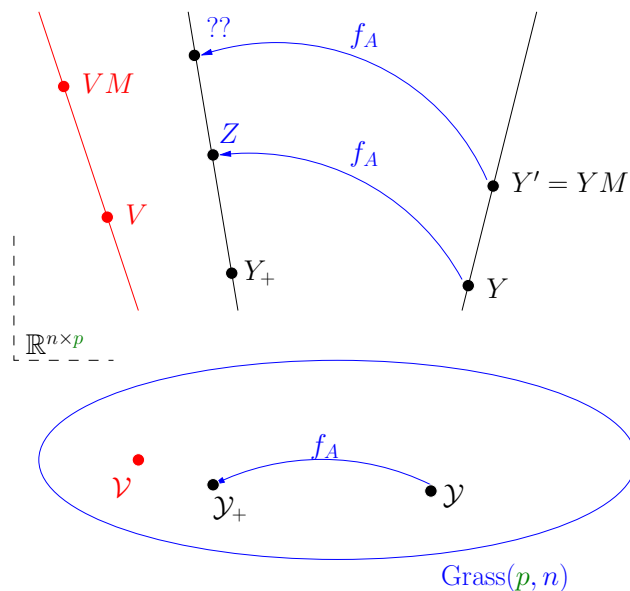
$$(A - \rho(y)I)z = y$$

$$\rho(y) := (y^T A y) / (y^T y).$$

Generalized iteration ( $p \geq 1$ ):

$$AZ - Z(Y^T Y)^{-1} Y^T A Y = Y.$$

# Rayleigh Quotient Iteration – From $p = 1$ to $p \geq 1$



$$(A - \rho(y)I)z = y$$

$$\rho(y) := (y^T AY) / (y^T y).$$

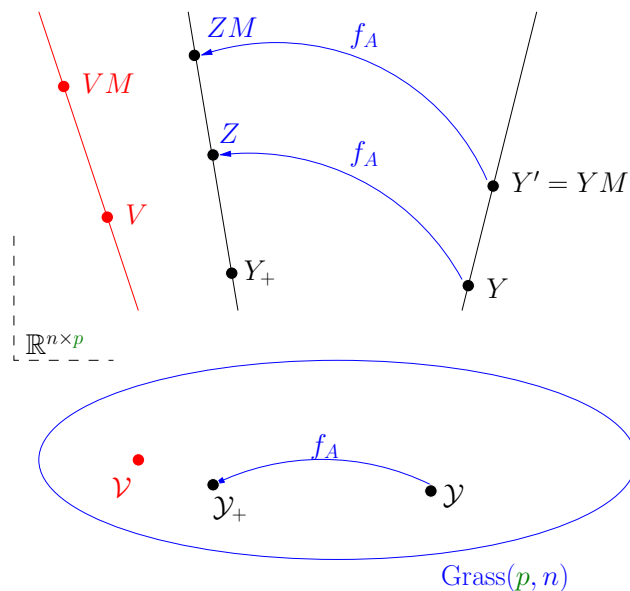
Generalized iteration:

$$AZ - Z(Y^T Y)^{-1}Y^T AY = Y.$$

Want:

- Well defined on  $\text{Grass}(p, n)$ .
- Reduces to RQI when  $p = 1$ .
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# Rayleigh Quotient Iteration – From $p = 1$ to $p \geq 1$



$$(A - \rho(y)I)z = y$$

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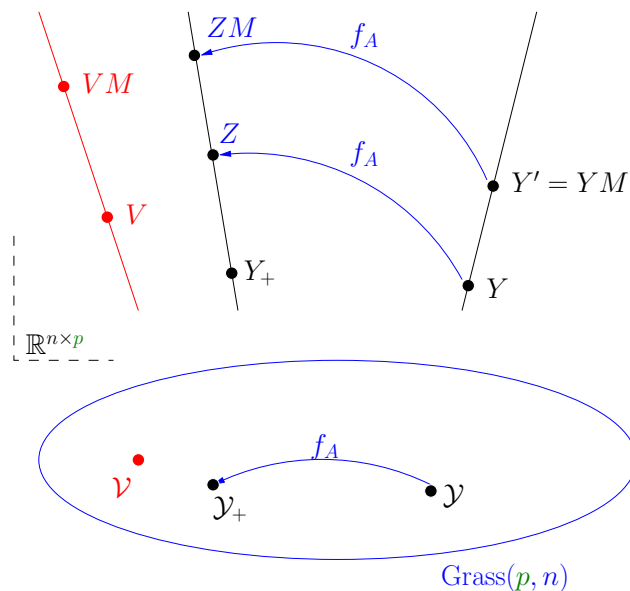
Generalized iteration:

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# Rayleigh Quotient Iteration – From $p = 1$ to $p \geq 1$



$$(A - \rho(y)I)z = y$$

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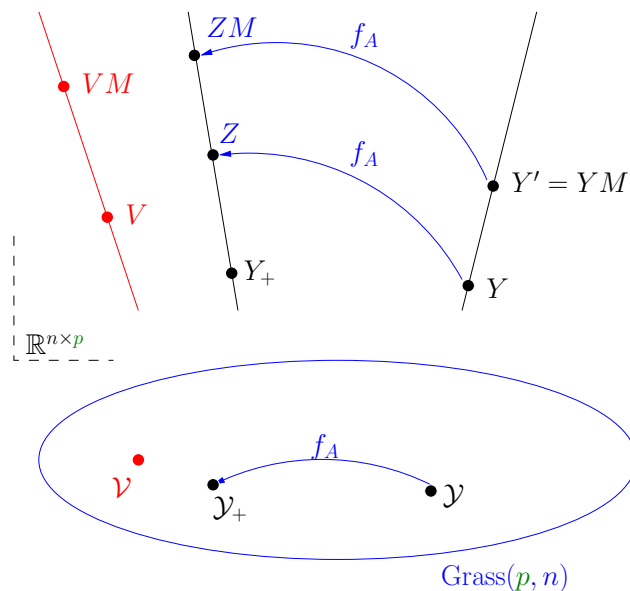
Generalized iteration:

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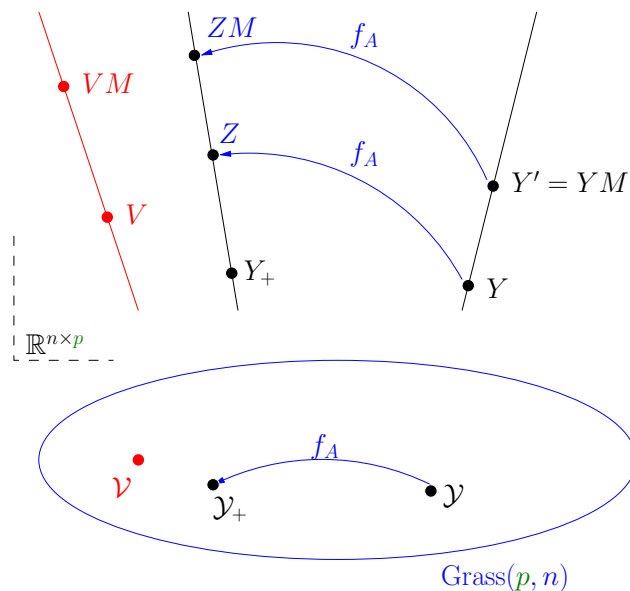
Generalized iteration:

$$AZ - Z(Y^T Y)^{-1} Y^T AY = Y.$$

Want:

- Well defined on  $\text{Grass}(p, n)$ .
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# Rayleigh Quotient Iteration – From $p = 1$ to $p \geq 1$



$$(A - \rho(y)I)z = y$$

$$\rho(y) := (y^T AY) / (y^T y).$$

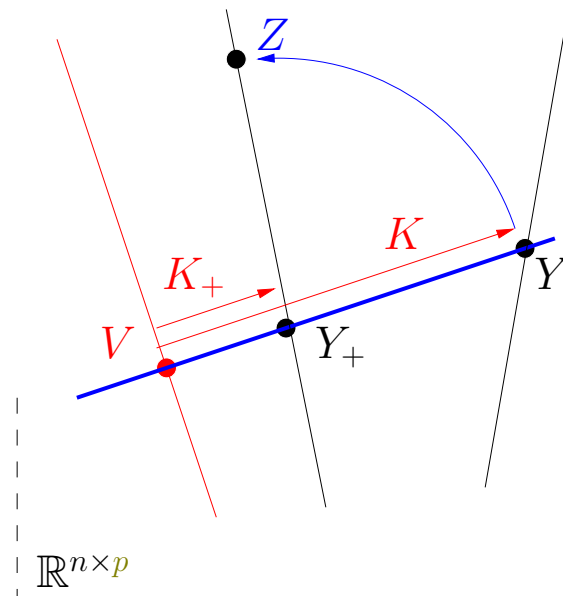
Generalized iteration:

$$AZ - Z(Y^T Y)^{-1} Y^T AY = Y.$$

Want:

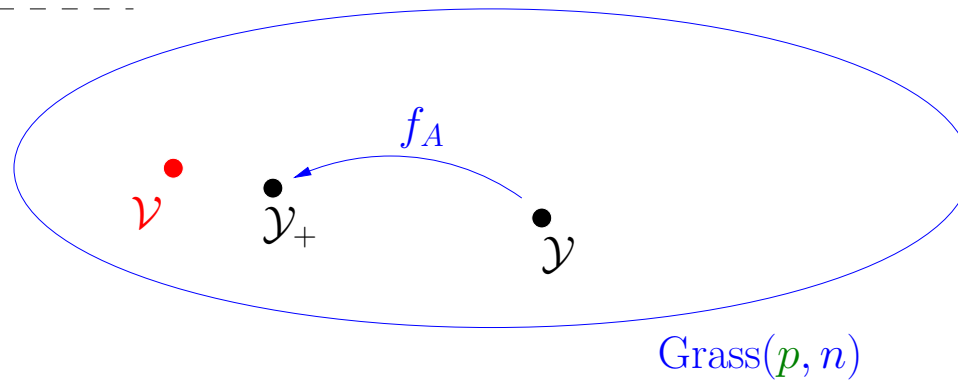
- Well defined on  $\text{Grass}(p, n)$ .
- Reduces to RQI when  $p = 1$ .
- Local cubic convergence.

# Rayleigh Quotient Iteration – Local Convergence

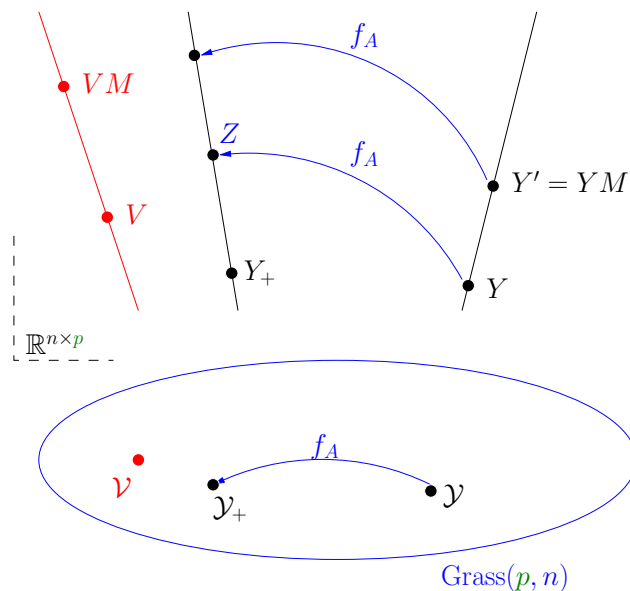


$$AZ - Z(Y^T Y)^{-1} Y^T A Y = Y$$

$$\text{Result: } \|K_+\| \leq c\|K\|^3$$



# Rayleigh Quotient Iteration – From $p = 1$ to $p \geq 1$



$$(A - \rho(y)I)z = y$$

$$\rho(y) := (y^T AY) / (y^T y).$$

Generalized iteration:

$$AZ - Z(Y^T Y)^{-1}Y^T AY = Y.$$

Want:

- Well defined on  $\text{Grass}(p, n)$ .
- Reduces to RQI when  $p = 1$ .
- Local cubic convergence.

## Rayleigh Quotient Iteration – The matrix algorithm

**Iteration mapping:**  $\text{Grass}(p, n) \ni \mathcal{Y} \mapsto \mathcal{Y}_+ \in \text{Grass}(p, n)$  defined by

1. Pick a basis  $Y \in \mathbb{R}^{n \times p}$  that spans  $\mathcal{Y}$ .
2. Solve

$$AZ - Z(Y^T Y)^{-1} Y^T A Y = Y \quad (3)$$

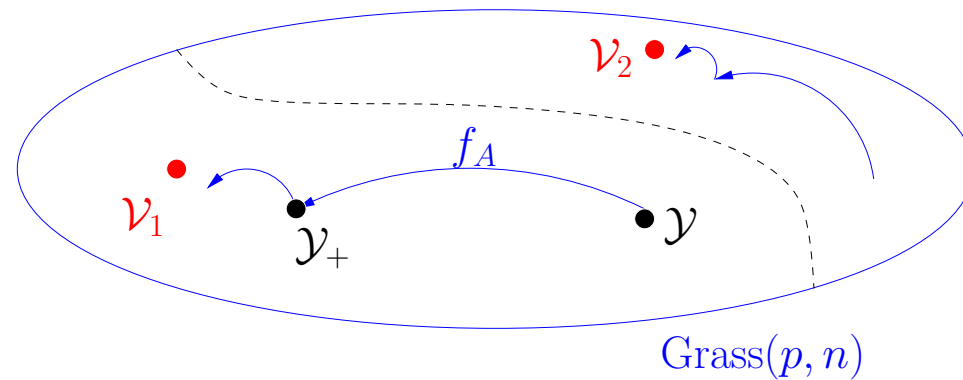
for  $Z \in \mathbb{R}^{n \times p}$ .

3. Define  $\mathcal{Y}_+$  as the span of  $Z$ .

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## Global behaviour of iterative methods

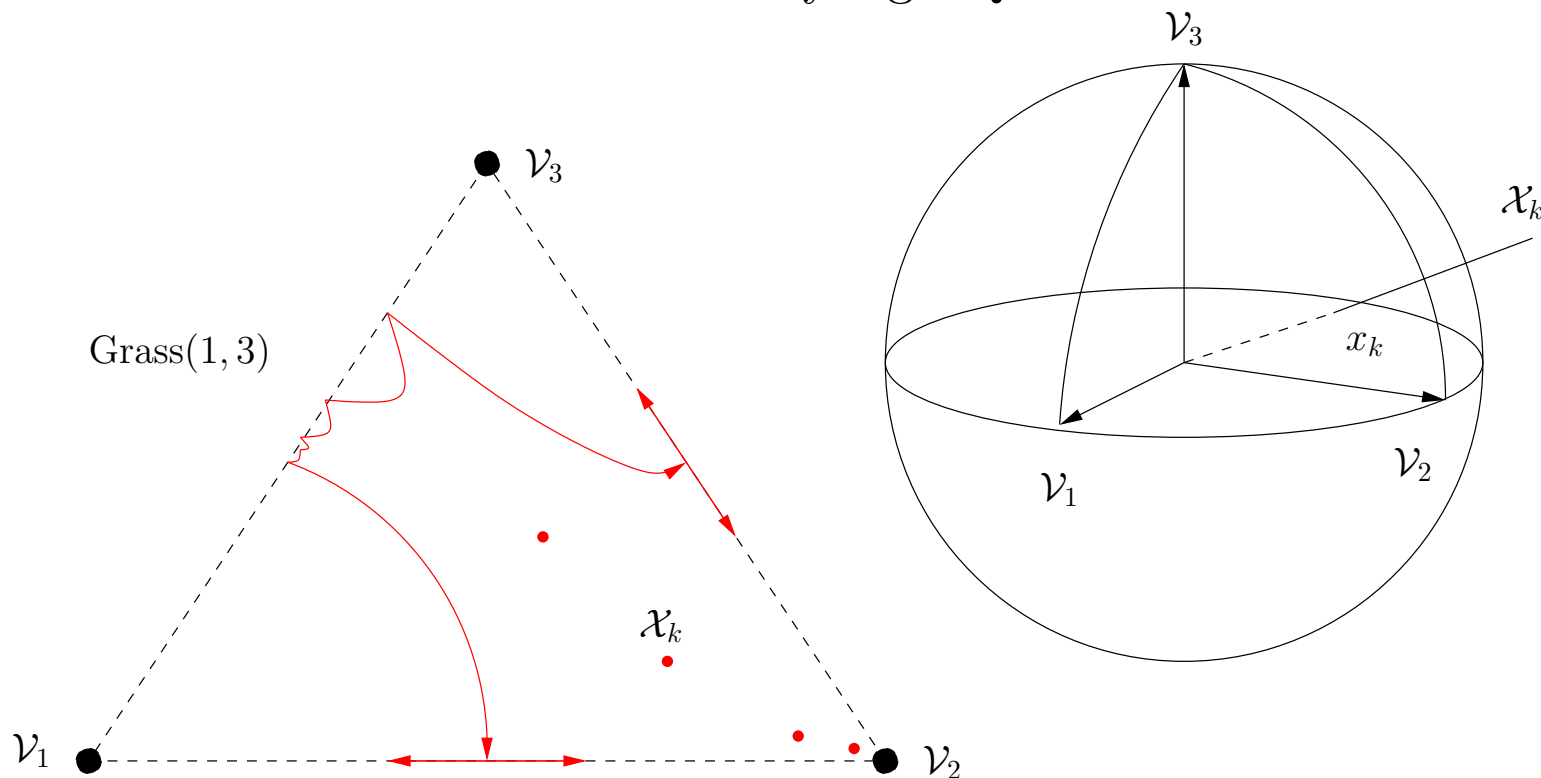


Study basins of attraction of eigenspaces.

# Global behaviour for $p = 1$

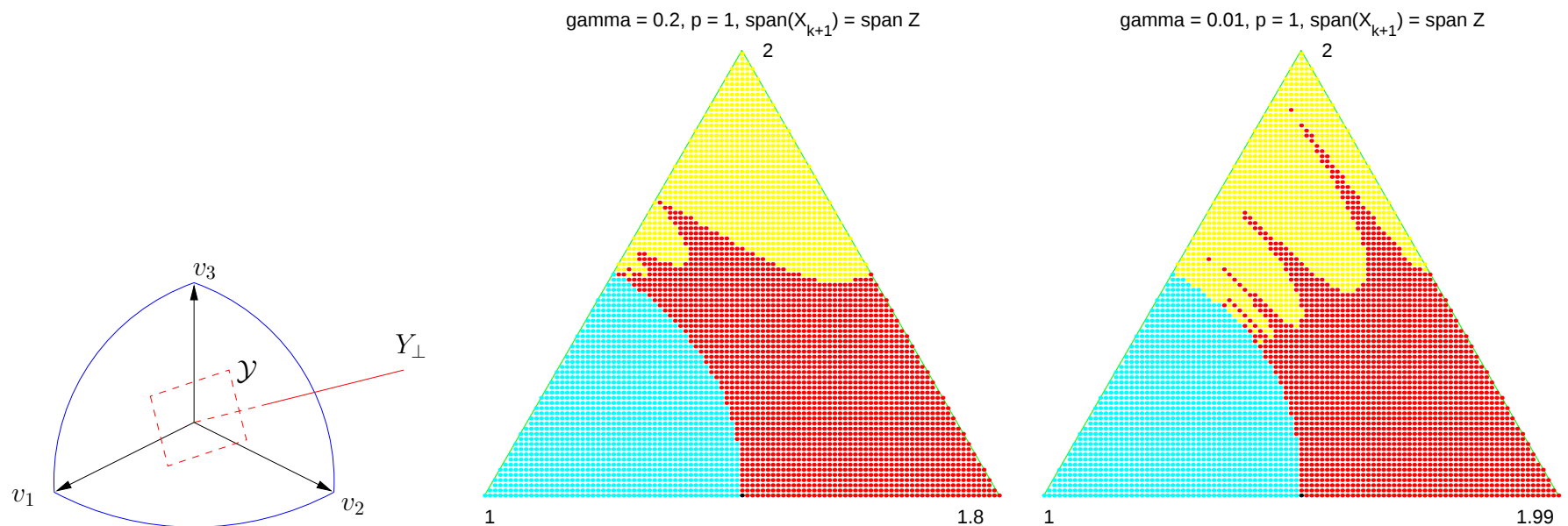
When  $p = 1$ ,

Riemannian Newton method  $\equiv$  Rayleigh Quotient Iteration.



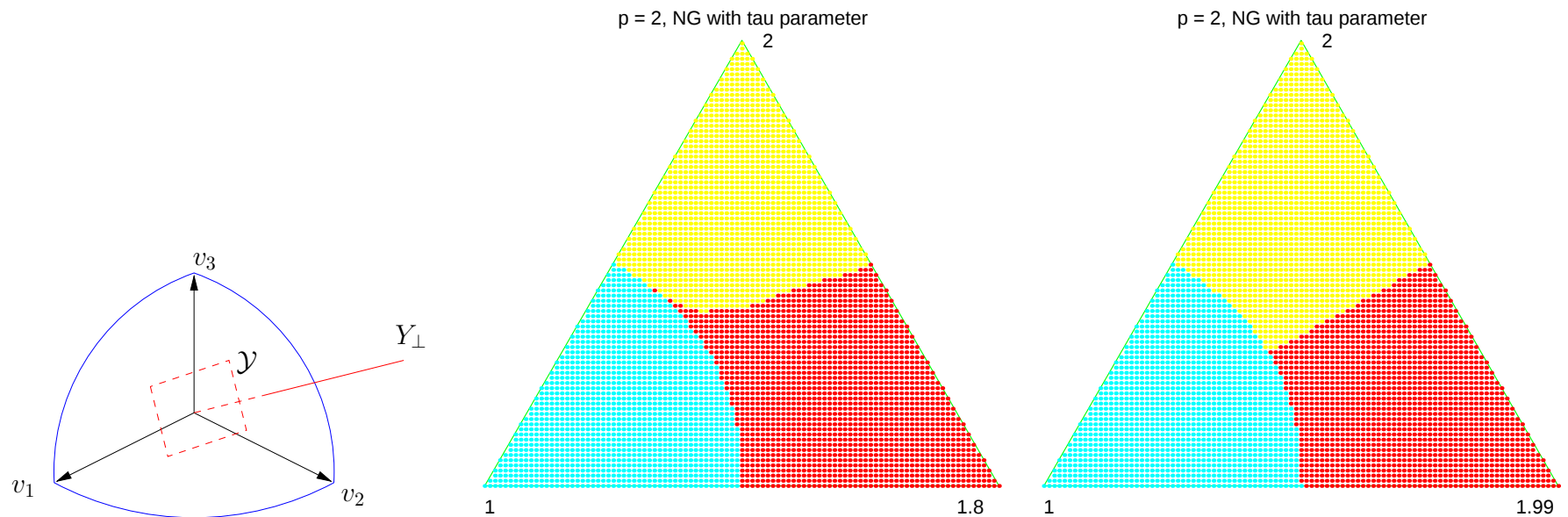
Reference: Batterson and Smillie [BS89].

# Newton method – Global behaviour



Basins may deteriorate when eigenvalues are clustered.

# Newton method – Improved global behaviour



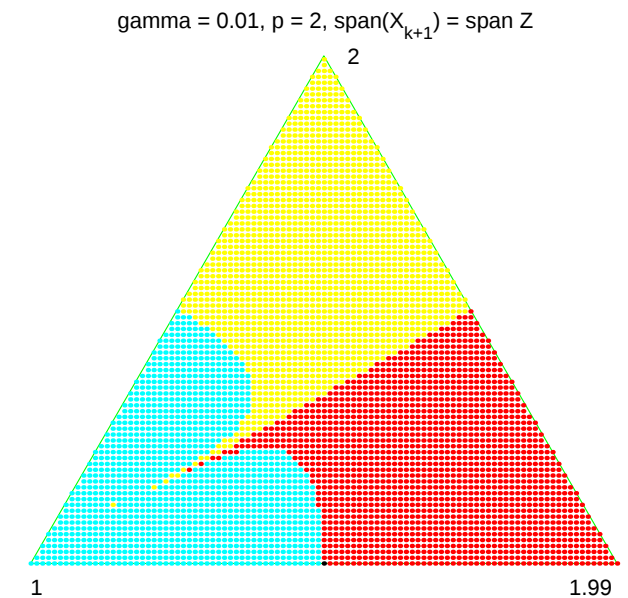
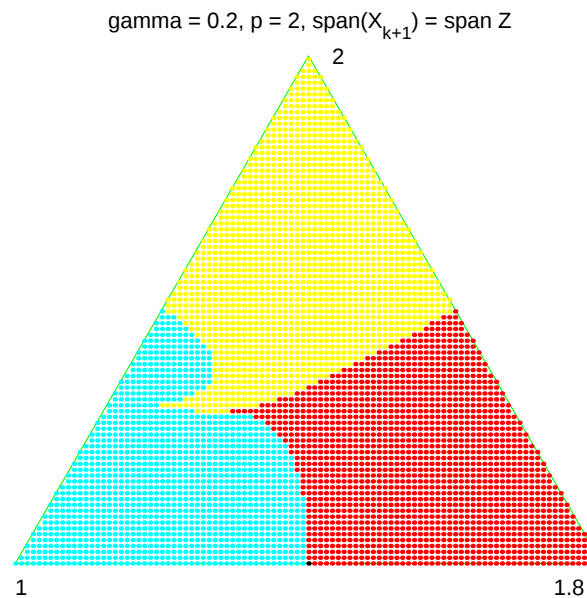
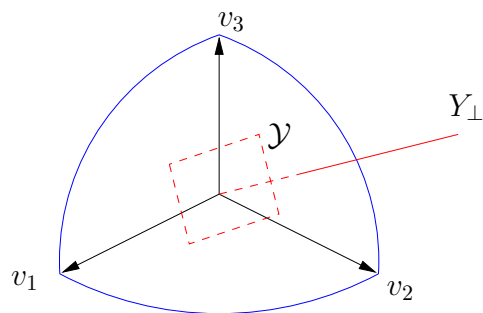
Remedy: modified Newton methods with large basins of attraction.

# Rayleigh Quotient Iteration – Global behaviour ( $p > 1$ )

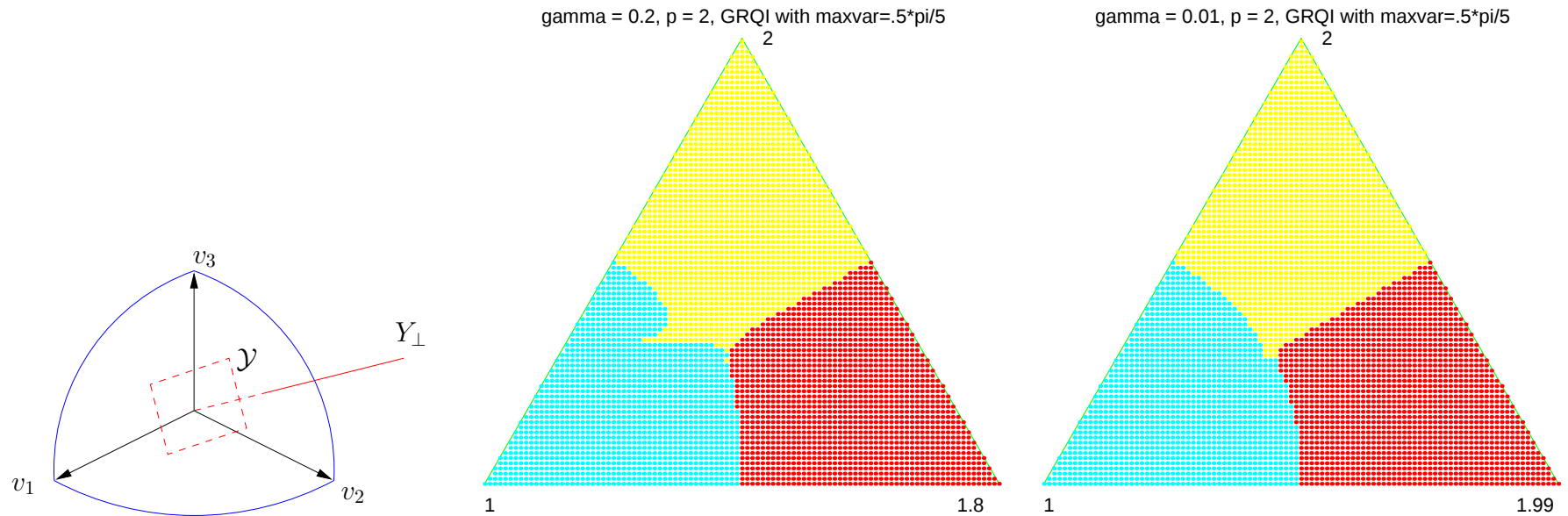
$$AZ - Z(Y^T Y)^{-1} Y^T A Y = Y, \quad Y_+ = ZM$$

Theoretical results: ?

Experimental results:



# Rayleigh Quotient Iteration – Improved global behaviour ( $p > 1$ )



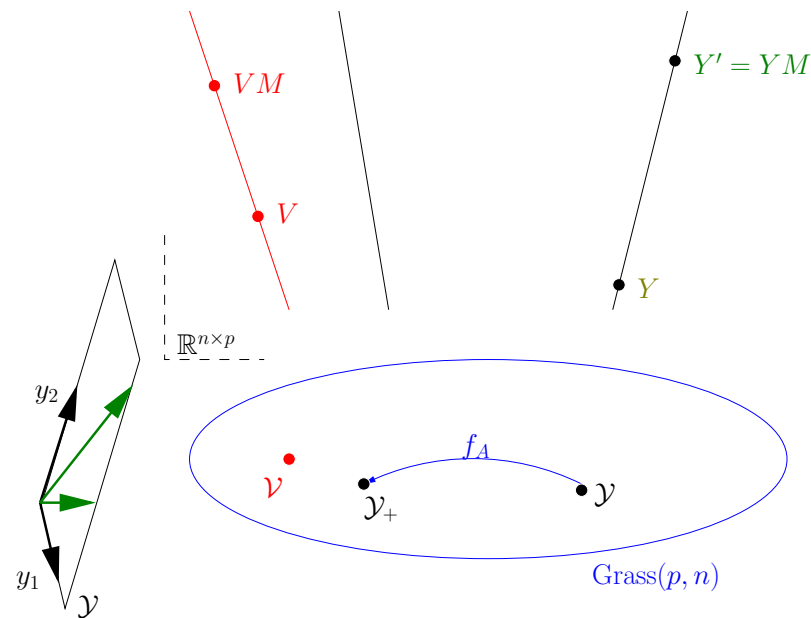
Modified Rayleigh Quotient Iteration with limited steps.

Reference: PAA, Sepulchre, Van Dooren, Mahony [ASVM03].

## Refining eigenspace estimates – Main Results

- Newton methods:
  - Practical formulation of the Riemannian Newton method on the Grassmann manifold.
  - Newton method for refining eigenspace estimates. Quadratic convergence in general. Cubic convergence if  $A = A^T$ .
- Shifted inverse iterations:
  - Grassmannian generalization of the Rayleigh Quotient Iteration, using block shifts. Local cubic convergence to the eigenspaces of  $A = A^T$ .
  - Two-sided version for the nonsymmetric case.
- Study of the global behaviour of the iterations. Modified methods with large basins of attraction and high rate of convergence.

## Refining eigenspace estimates – Conclusion



- **Geometry**: iteration on the *Grassmann manifold* of  $p$ -planes in  $\mathbb{R}^n$ .
- **Dynamics**:  $\mathcal{Y}_{k+1} = f_A(\mathcal{Y}_k)$ . Discrete dynamical system.
- **Numerical analysis**: compute  $f_A$  efficiently.

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- [LST98] R. Lösche, H. Schwetlick, and G. Timmerman, *A modified block Newton iteration for approximating an invariant subspace of a symmetric matrix*, Linear Algebra Appl. **275-276** (1998), 381–400.
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Numerical experiment:

$$AZ - ZY^T AY = Y, \quad Y^T Y = I$$

$$Y_+ = \text{qf}(Z).$$

A =

$$\begin{bmatrix} 1 & 0 & 0 \\ 0 & 2 & 0 \\ 0 & 0 & 3 \end{bmatrix}$$

Y =

$$\begin{bmatrix} -1.0762\text{e-}001 & -4.2770\text{e-}002 \\ 9.9334\text{e-}001 & 3.6714\text{e-}002 \\ -4.1138\text{e-}002 & 9.9841\text{e-}001 \end{bmatrix}$$

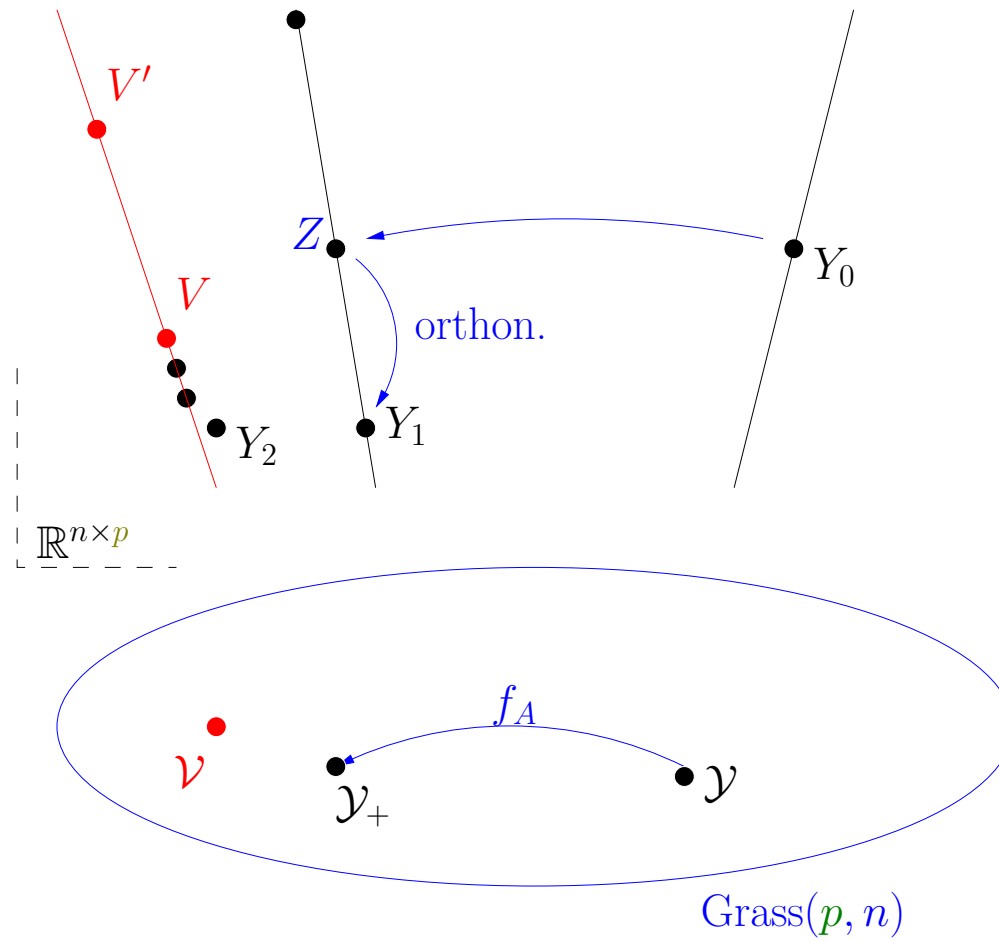
Y =

$$\begin{bmatrix} -1.3004\text{e-}003 & -2.9822\text{e-}004 \\ -9.8317\text{e-}001 & -1.8269\text{e-}001 \\ 1.8269\text{e-}001 & -9.8317\text{e-}001 \end{bmatrix}$$

Y =

$$\begin{bmatrix} -4.4217\text{e-}011 & 2.3683\text{e-}009 \\ 1.8740\text{e-}002 & -9.9982\text{e-}001 \\ -9.9982\text{e-}001 & -1.8740\text{e-}002 \end{bmatrix}$$

$$AZ - Z(Y^T Y)^{-1} Y^T A Y = Y$$



$$AZ - Z(Y^T Y)^{-1} Y^T A Y = Y$$

